

TITLE 11—DEPARTMENT OF PUBLIC SAFETY
Division 45—Missouri Gaming Commission
Chapter 20—Sports Wagering

PROPOSED RULE

11 CSR 45-20.450 Placement of Wagers

PURPOSE: This rule establishes standards for the placement of wagers with Retail and Mobile licensees.

- (1) Licensees shall not accept any wager of any type or kind, unless the type or kind of wager and subject of the wager has been approved by the commission.
- (2) Licensees shall not knowingly accept wagers on any event for which the outcome has already been determined. If the licensee becomes aware that a wager was placed on an event where the outcome had already been determined, the licensee shall void and refund the wager.
- (3) Licensees shall only accept wagers on events for which—
 - (A) The outcome can be verified;
 - (B) The outcome can be generated by a reliable and independent process;
 - (C) The outcome is not affected by any wager placed; and
 - (D) The event is conducted in conformity with all applicable laws and regulations.
- (4) Licensees shall always have the right to decline to accept any wager a patron attempts to place.
- (5) Licensees shall only accept and record wagers in United States currency. Sources of currency accepted by a licensee shall be documented in its internal control system.
- (6) When a wager is placed in-person through either a wagering kiosk or with a ticket writer, the patron shall be issued a ticket as evidence of the wager.
- (7) Patrons bear the responsibility of ensuring the accuracy of their wagers prior to leaving the window or kiosk. Leaving the window or kiosk with the ticket is deemed an acceptance of the wager. Patrons also bear the responsibility of ensuring the accuracy of their wagers prior to confirming the wager placement on an online sports wagering platform.
- (8) Licensees shall not accept wagers if the sports wagering system is not available.
- (9) Licensees shall implement methods and procedures to detect and document abnormal or suspicious wagering activity. Those methods and procedures shall be documented in the internal control system.
- (10) Licensees shall not offer a loan, credit, or advancement of anything of value to any person to take part in sports wagering either directly or through a third-party.

(11) A wager placed pursuant to Article III, Section 39(g) of the *Missouri Constitution* is not transferrable between patrons. If a Retail licensee has reason to believe a ticket has been transferred, the licensee shall report it to the commission. Prior to the redemption of a wager, if the commission determines that a ticket has been transferred, the commission may order that the specific wager be cancelled.

(12) Employees or key persons of any licensee shall not advise or encourage an individual patron to place a specific wager of any specific type, kind, subject, or amount. This restriction does not prohibit general advertising or promotional activities.

(13) Licensees shall not hold a patron's funds on the understanding that the licensee will accept the funds as a wager only upon the occurrence of a specified, future contingency.

AUTHORITY: section 39(g) of Article III, Mo. Const., sections 313.004 and 313.800–313.850, RSMo 2016 and Supp. 2024. Original rule filed May 14, 2025.

PUBLIC COST: This proposed rule will not cost state agencies or political subdivisions more than five hundred dollars (\$500) in the aggregate.

PRIVATE COST: This proposed rule will not cost private entities more than five hundred dollars (\$500) in the aggregate.

*NOTICE OF PUBLIC HEARING AND NOTICE TO SUBMIT COMMENTS: Anyone may file a statement in support of or in opposition to this proposed rule via email to MGCPolicy@mgc.dps.mo.gov, or by mail to the Missouri Gaming Commission, Policy Section, PO Box 1847, Jefferson City, MO 65102. To be considered, comments must be received within thirty (30) days after publication of this notice in the **Missouri Register**. A public hearing is scheduled for July 17, 2025, at 10:00 a.m., in the Missouri Gaming Commission's Hearing Room, 3417 Knipp Drive, Jefferson City, MO.*